## Lesson 5 - Monograph 1

		■ Create or improve models using what you ha	ve learı	ned.	Total Time
C	ourse	Develop the ability to analyze and improve the through group discussion.	struct	ure of mode	el
Obj	ectives	Develop the ability to express ideas and composite others.	munica	te with	60 mins
Keywords Gravity. Gravity car.					
		Teaching Guide	Time (mins)	Teaching Resource	Assessm ent
<u>1.</u> (1)	A teac	se Students' Motivation her inspires students to discuss "a gravity car" ink about how to assemble it. (Try to use the	5	<ul> <li>Suppleme</li> </ul>	Self-awa reness
(2)	model force.)	s below to make a vehicle move with gravitational			
,		force. Try to make a car that uses gravity to move			
<u>2.</u> (1)		e Activity Related to the Manual nts get the basic materials of this model.	10 35	• Electronic	Participa tion
(2)	Encou first.	rage students to adjust and improve the model		<ul><li>Projector</li><li>&amp; Screen</li></ul>	
				Tablet or computer	
			ı	<ul><li>Building blocks</li></ul>	
<u>3.</u>	Integra	ated Learning	r	• Model	Oral
(1)	a big h		10	■ Boxes	Presenta tion
(2)		rage students to share the experience about either sembly of the model or the reflection of a game.			
(3)	Studer	nts' works can be displayed in the classroom.			
(4)		d students to clean up the desk, disassemble the and put the building blocks back to the boxes.			

## 5. Extension Task

(1) Encourage students to find out things related to gravity in daily life and try to make an extension of the model.

Record & Feedback

