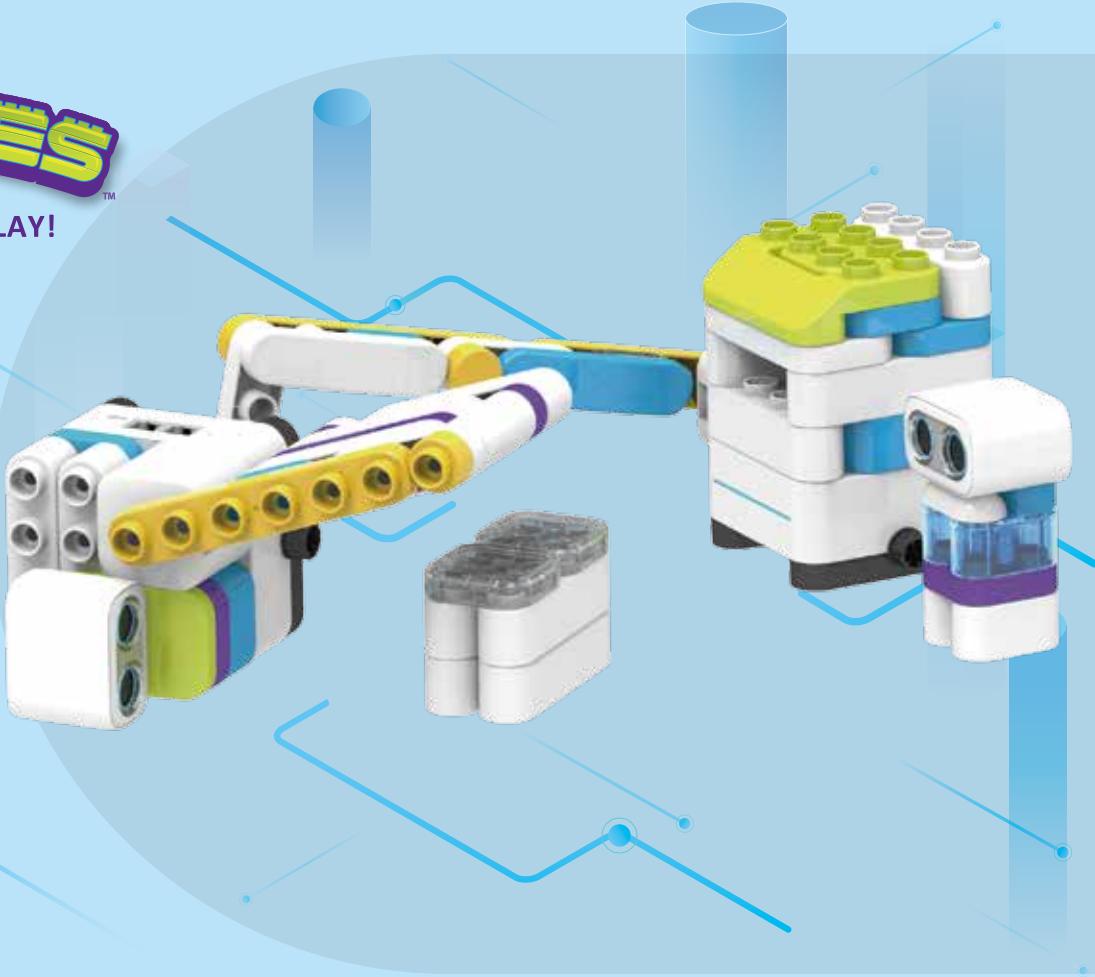


# BOTZEEZ™

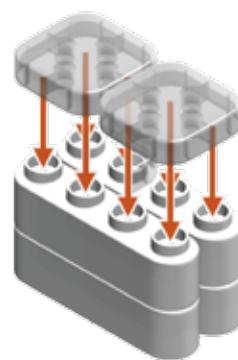
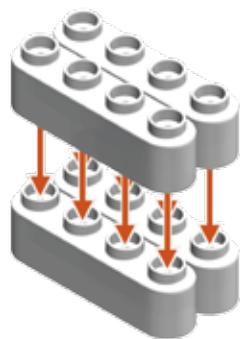
CREATE, PROGRAM & PLAY!

## Our City Folding Bridge





**The ship is coming, open the folding bridge to let it get through!  
Let's build a folding bridge!**

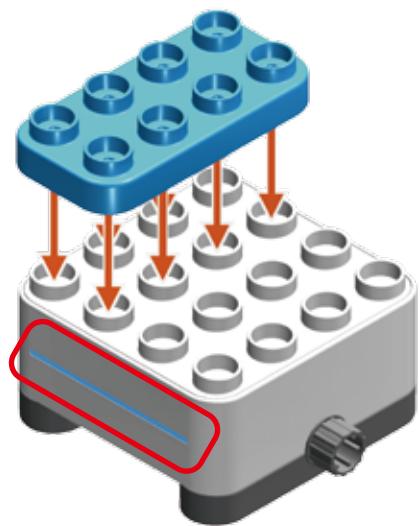




X1



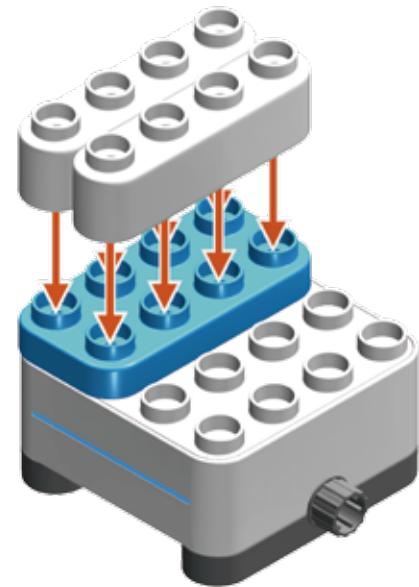
X1



Please note the direction of the  
programmable light!

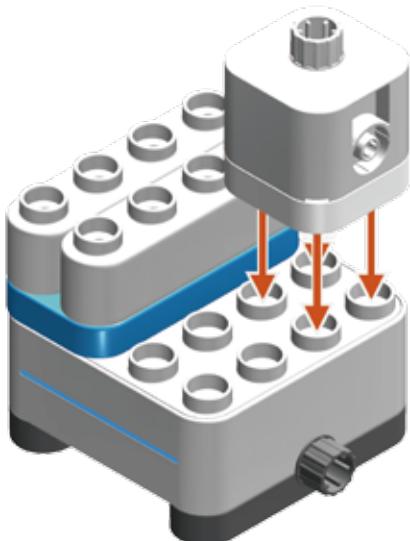


X2

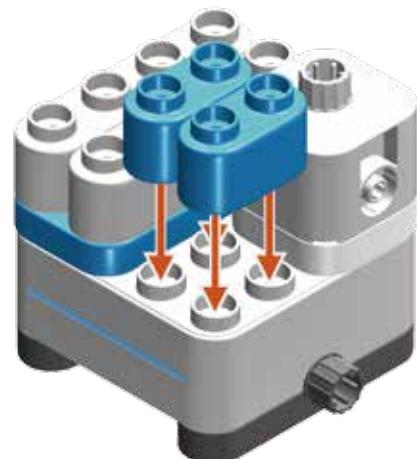


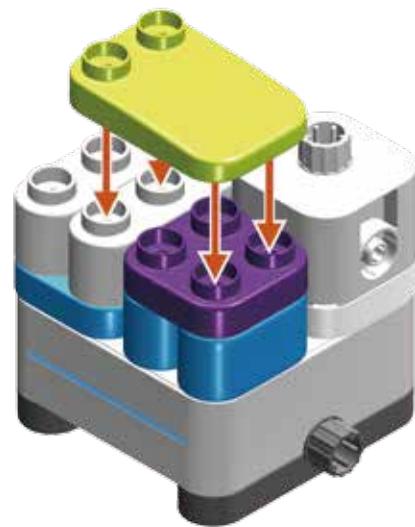
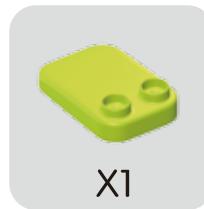
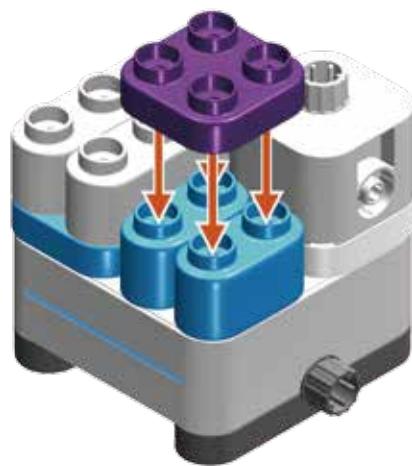
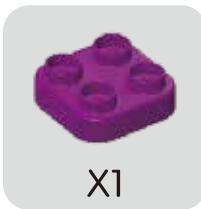


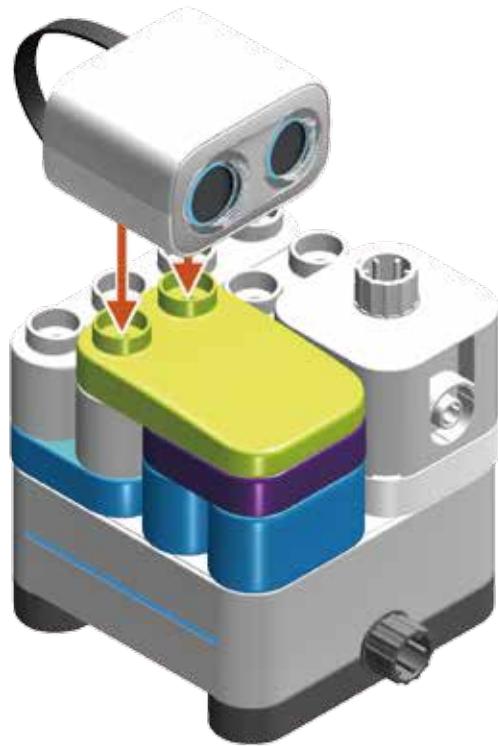
X1



X2









X1



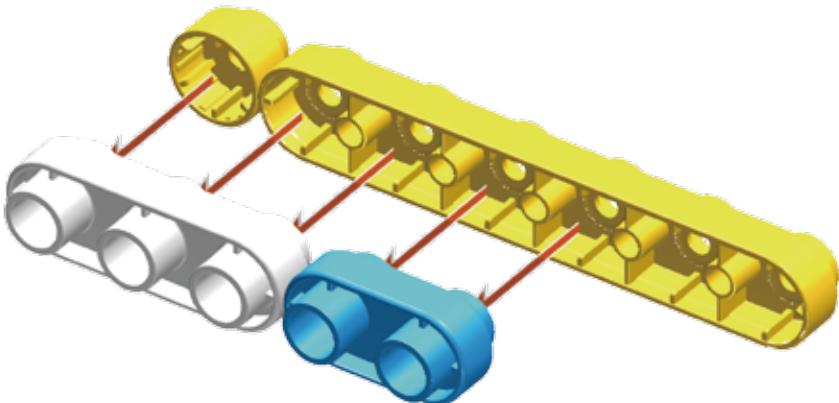
X1

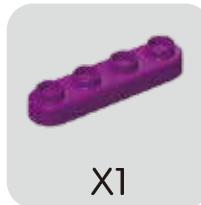


X1

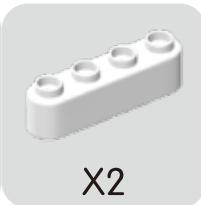


X1

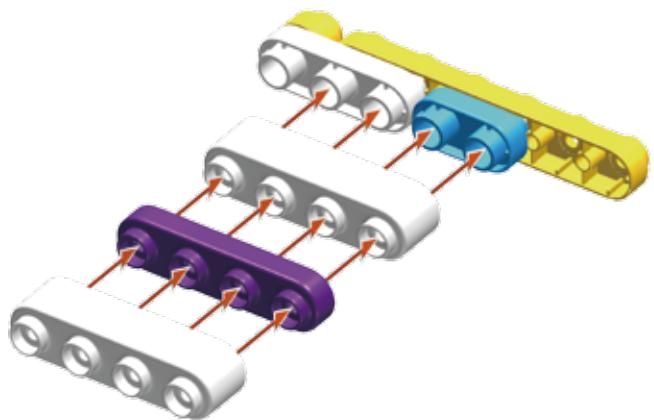




X1



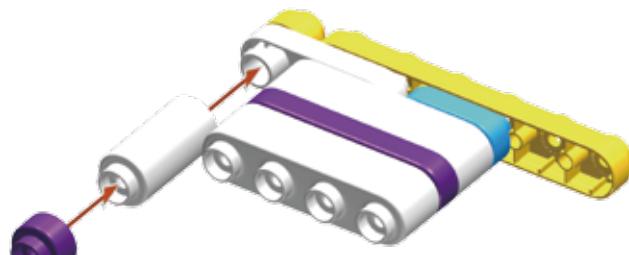
X2

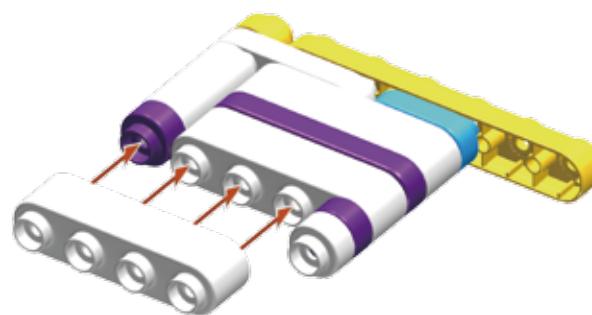
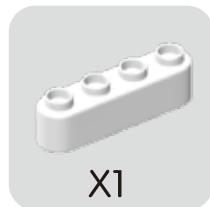
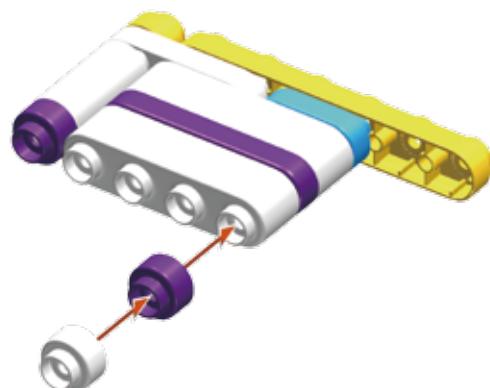


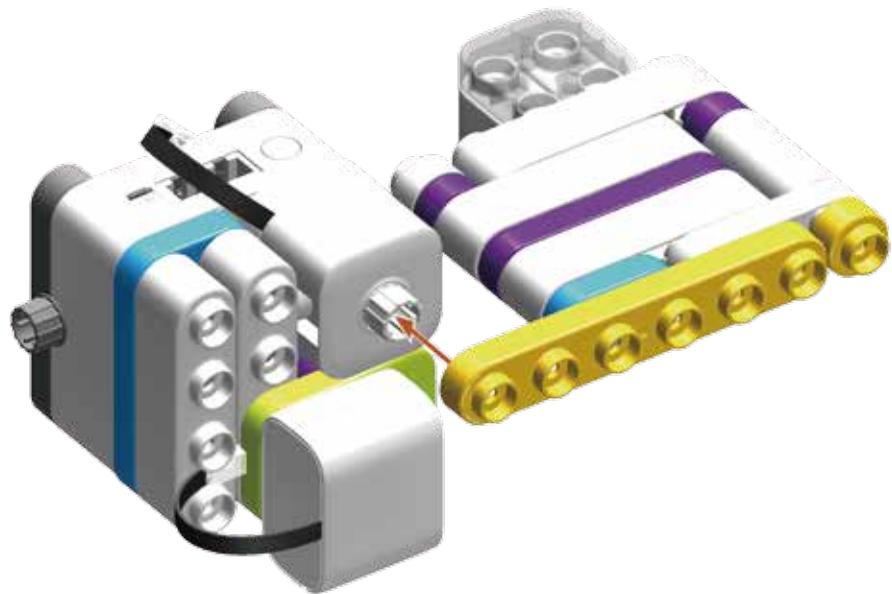
X1

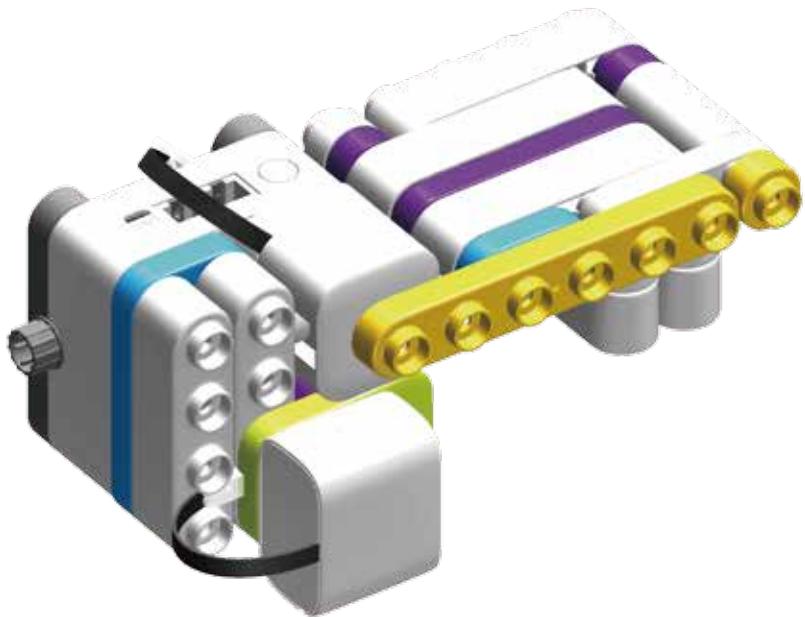


X1

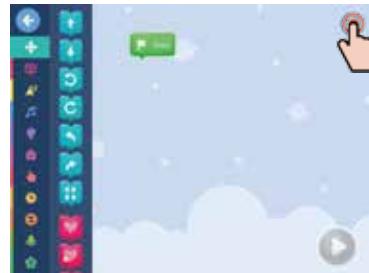
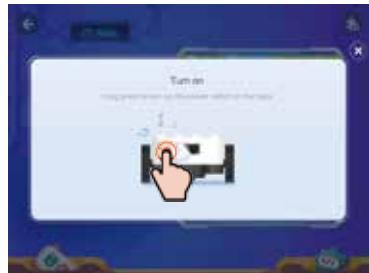
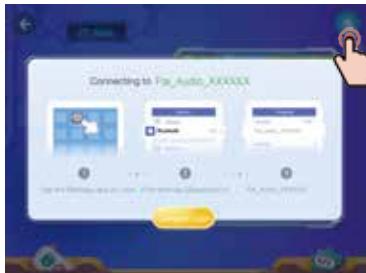
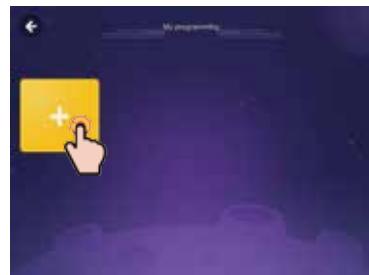








# Prepare your device



# What to learn

1. Learn to use loop command  .
2. Learn to use motor command  , delay command  , distance sensor command  and loop command  to program.

# Let's get it started!

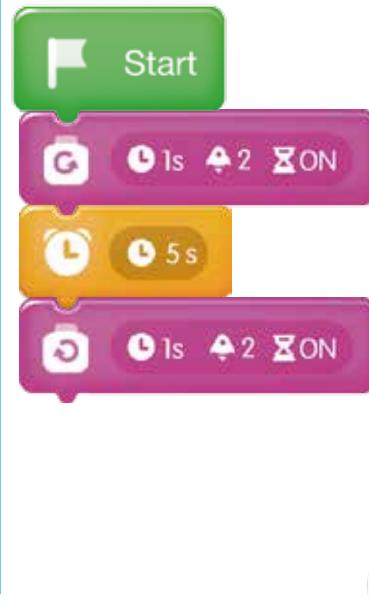
1. Open the folding bridge.



2. Close the folding bridge.



3. Open the bridge, and close it after 5 seconds.



# Try these commands!



Drag the commands into the loop command and see what will happen!



Drag the commands into the loop command and see what will happen!



Have a try

## 1. Building task

Let's build a parking lot gate!



Have a try

## 2. Programming task

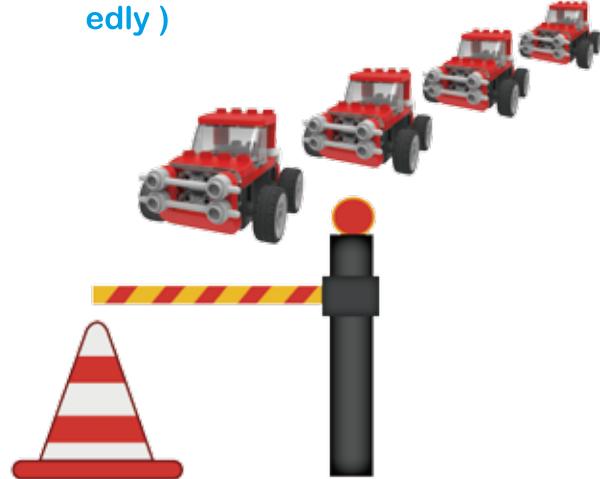
### Task 1

The gate opens automatically when a car comes and then closes. (open and close for once)



### Task 2

The gate opens automatically when a car comes and then closes. (open and close repeatedly)



## For reference

### Task 1



### Task 2



The program will stop if it is not triggered within 10 seconds, showing no triggering effect.



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