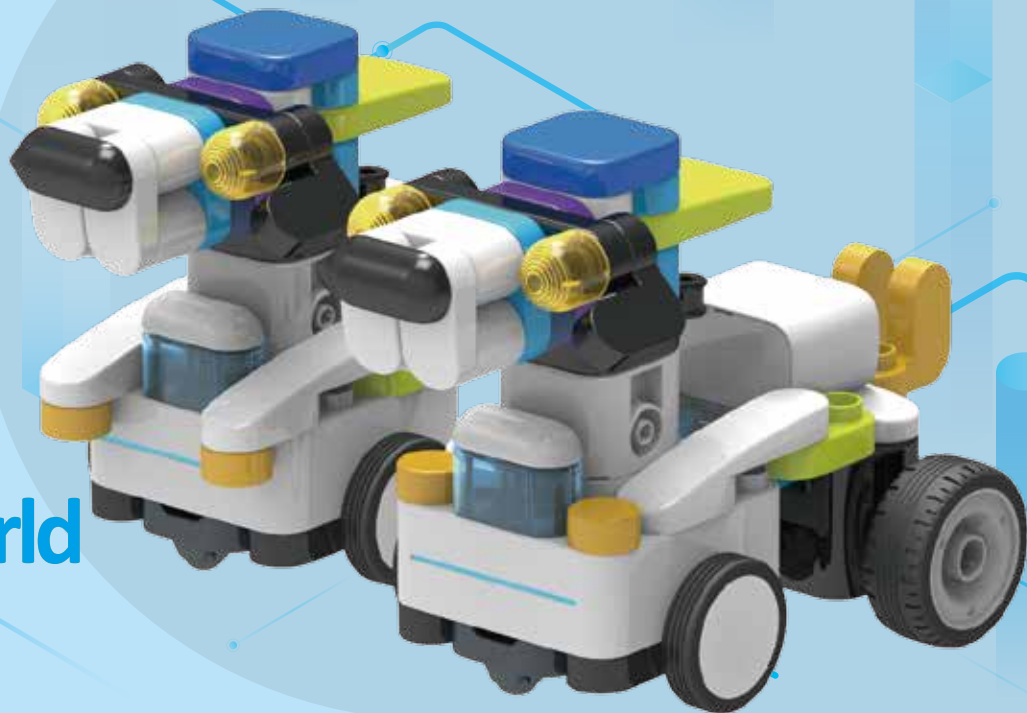


# BOTZEEES™

CREATE, PROGRAM & PLAY!

## Animal World

### Pet Dog





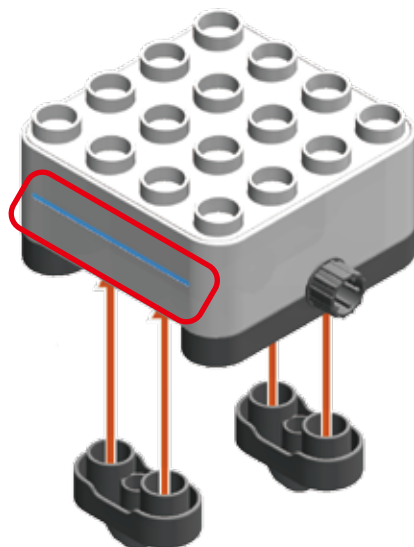
We are friends! Let's build a pet dog!



X2



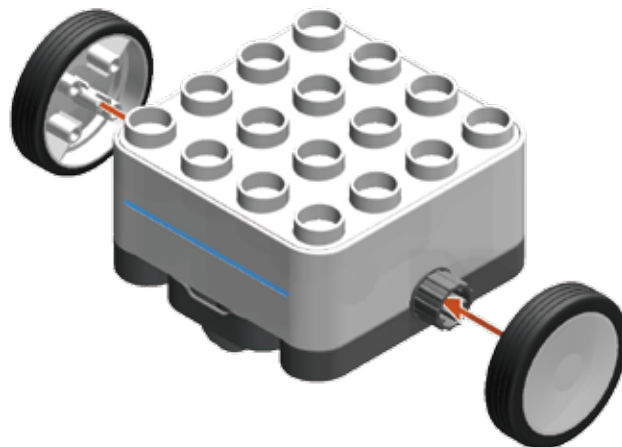
X1

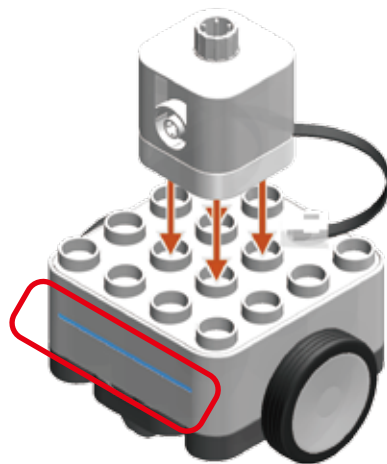
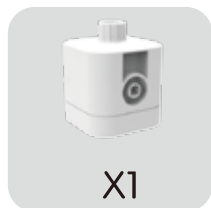


Please note the direction of the programmable light!

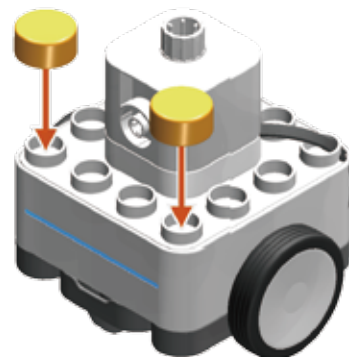


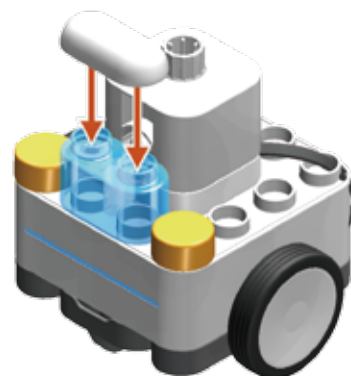
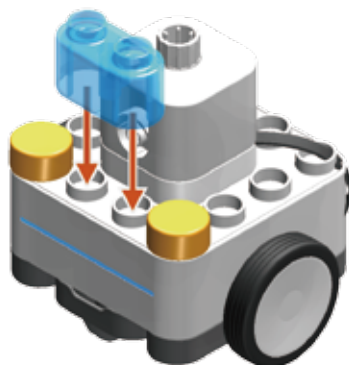
X2

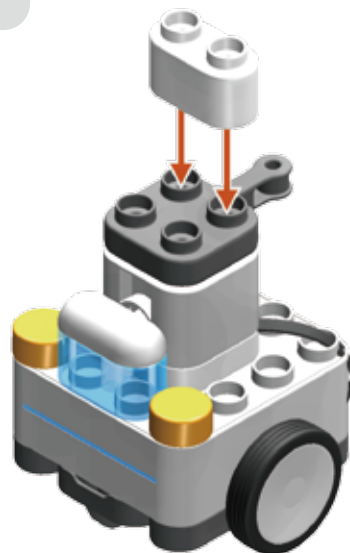
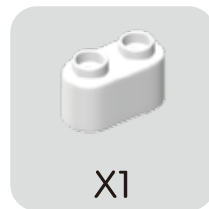
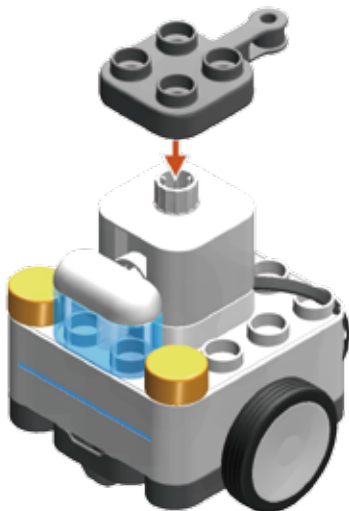


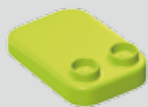


Please note the direction  
of the programmable light!

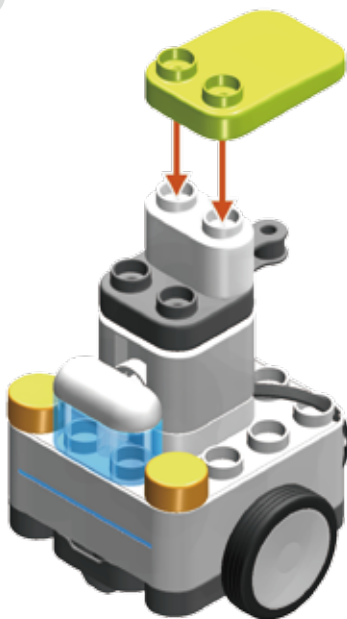






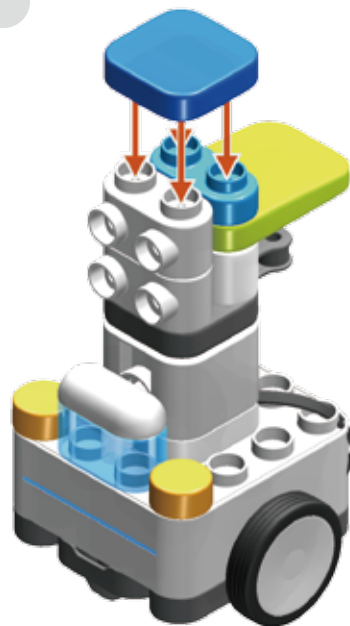
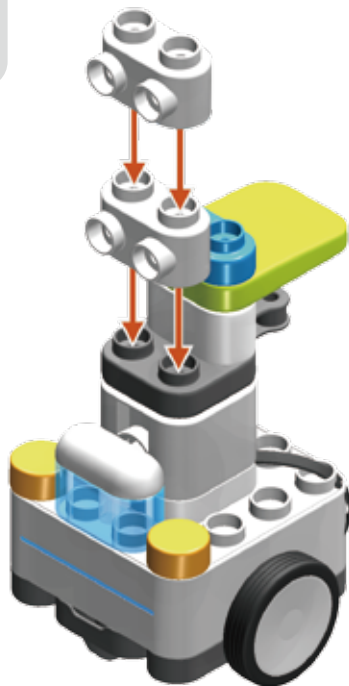
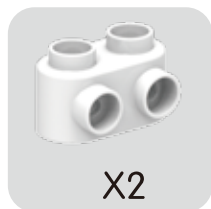


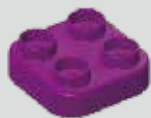
X1



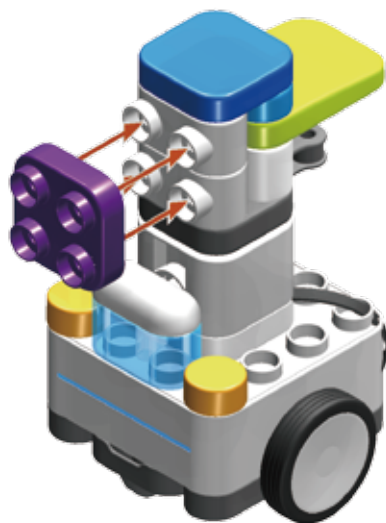
X1





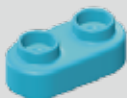


X1

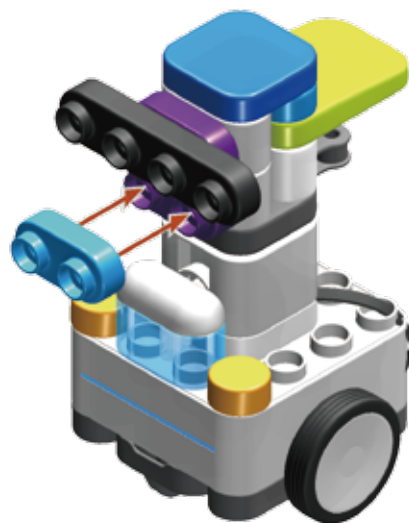


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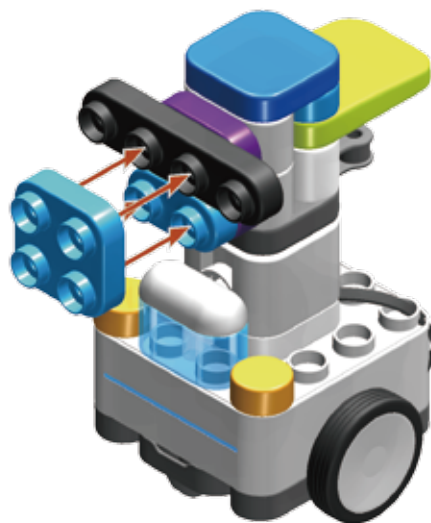


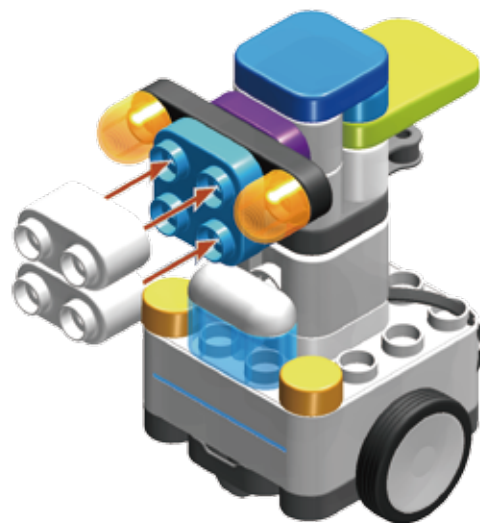


X1



X1







X2



X1







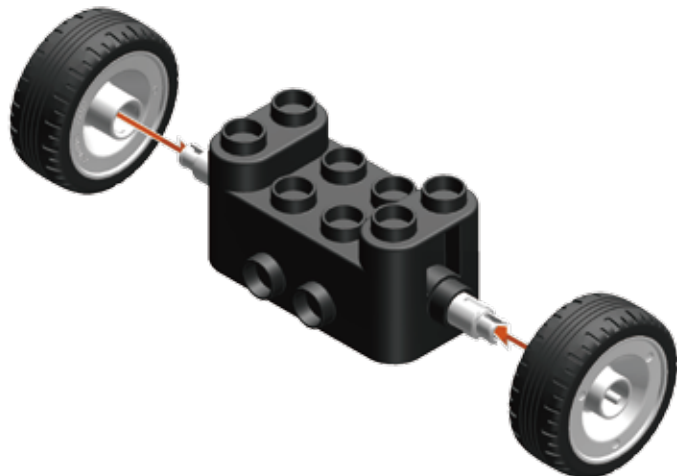
X2



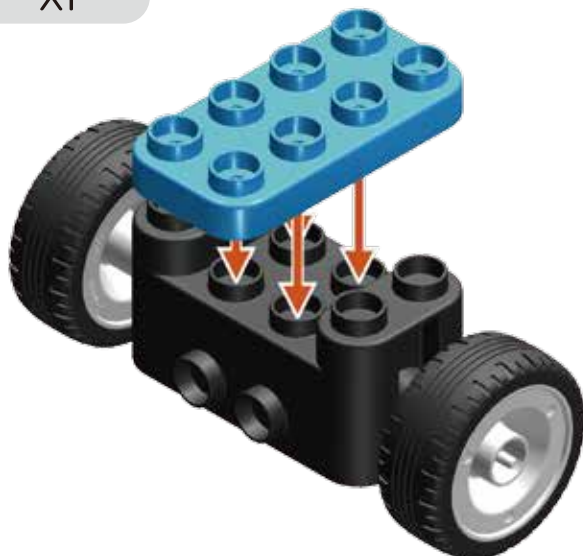
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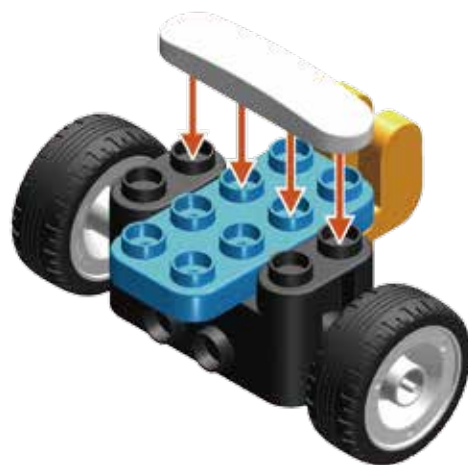
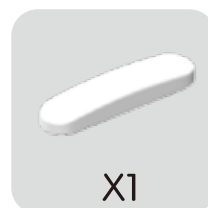
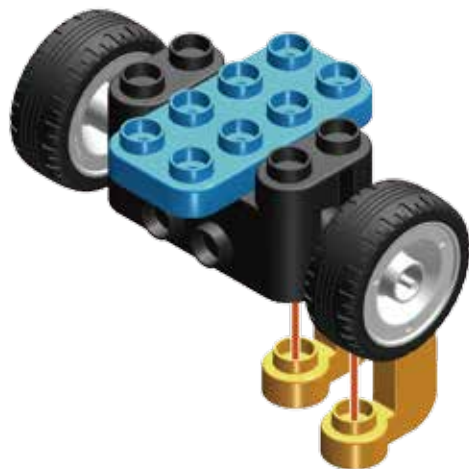
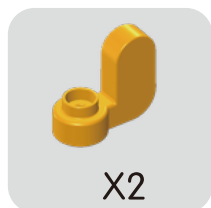


X2



X1

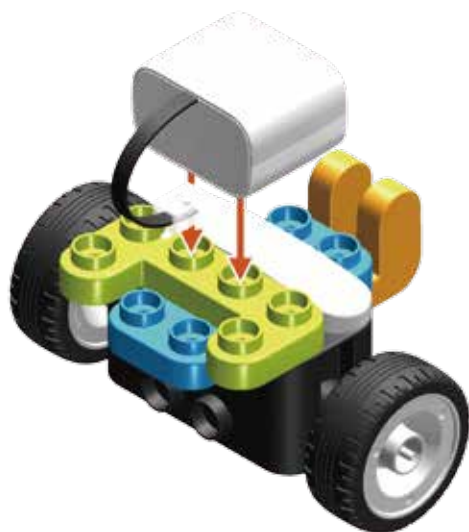






X1



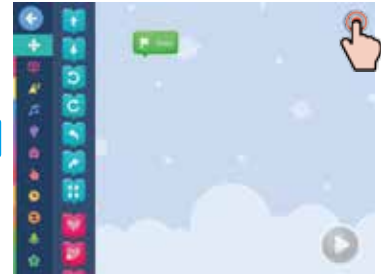
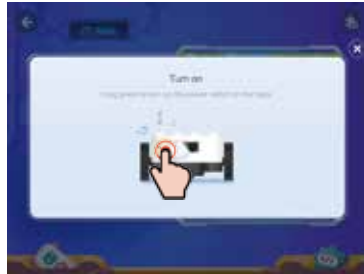
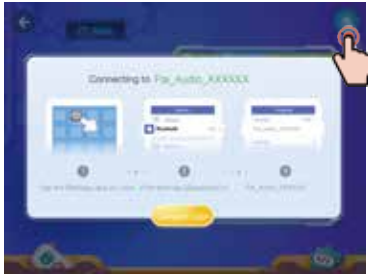
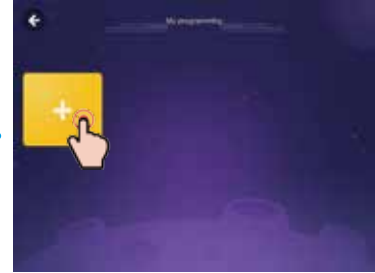








# Prepare your device



# What to learn

Learn to use movement command ,

motor command , sound command 

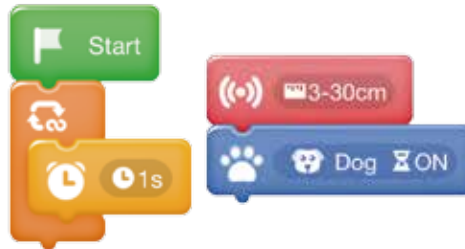
and distance sensor command  to program.

# Let's get it started!

1. Program as below to make the pet dog bark and run!



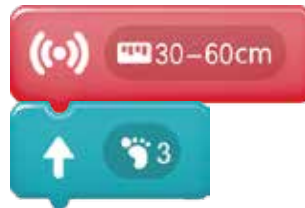
2. Program as below to make the pet dog bark when you wave your hand at it!



3. Program as below to make the pet dog shake its head when you wave your hand at it!



# Try these commands!



Let's try different distance sensors and see what will happen?

Have a try

## 1. Building task

Let's build another dog!



Have a try

## 2. Programming task

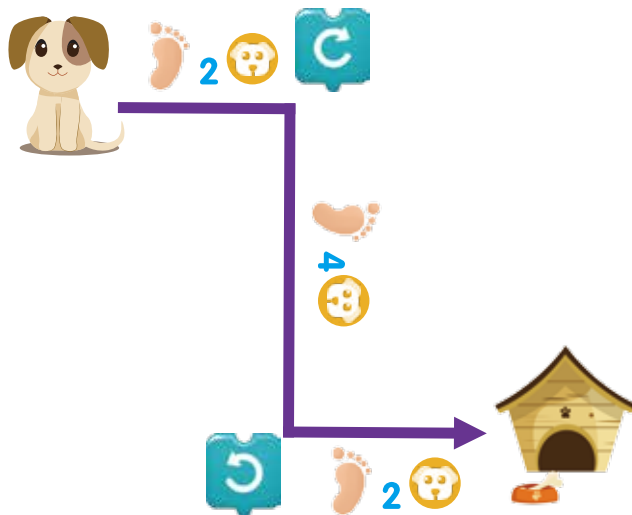
### Task 1

The dog found an unidentified object,  
it looks right and left!



### Task 2

Help the dog find its home!

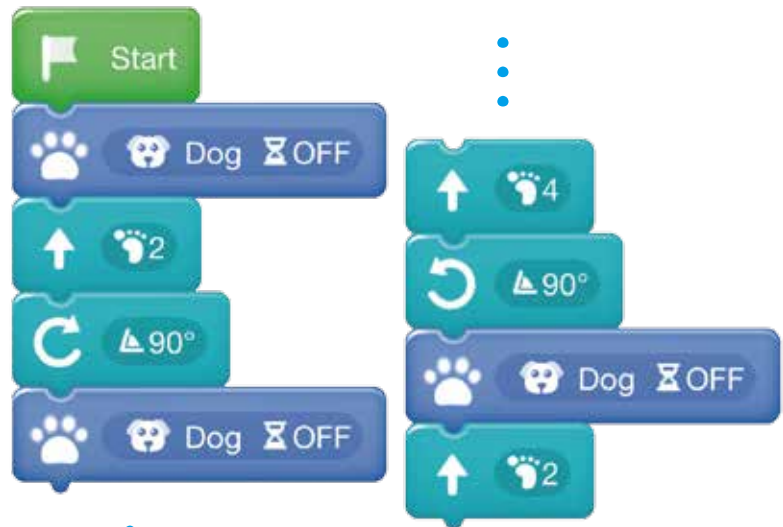


## For reference

### Task 1



### Task 2





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